

Grade 2 Math – Eligible Content

CC.2.1: Numbers and Operations

- Use place value concepts to represent amounts of tens and ones and to compare three digit numbers.
- Use place value concepts to read, write, and skip count to 1000.
- Use place value understanding and properties of operations to add and subtract within 1000.

CC.2.2: Algebraic Concepts

- Represent and solve problems involving addition and subtraction within 100.
- Use mental strategies to add and subtract within 20.
- Work with equal groups of objects to gain foundations for multiplication.

CC.2.3: Geometry

- Analyze and draw two- and three-dimensional shapes having specified attributes.
- Use the understanding of fractions to partition shapes into halves, quarters, and thirds.

CC.2.4: Measurement, Data and Probability

- Measure and estimate lengths in standard units using appropriate tools.
- Tell and write time to the nearest five minutes using both analog and digital clocks.
- Solve problems and make change using coins and paper currency with appropriate symbols.
- Represent and interpret data using line plots, picture graphs, and bar graphs.
- Extend the concepts of addition and subtraction to problems involving length.